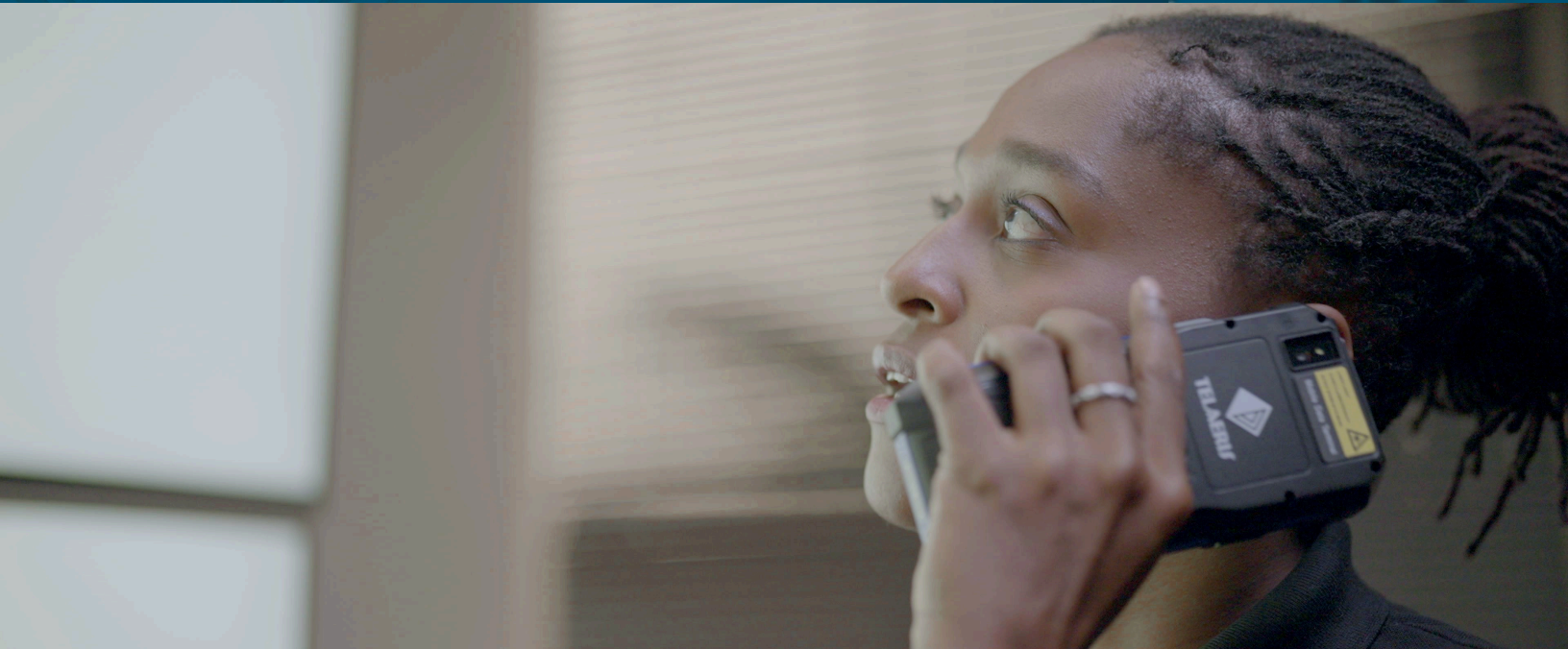




ONE DEVICE FOR SECURITY AND COMMUNICATION

Badge verification and real-time voice on the XPressEntry handhelds guards already carry.

- ✓ Badge verification and voice on the same XPressEntry handheld, with one less device to carry
- ✓ Guards and the security operations center (SOC) share voice channels
- ✓ Panic and spoken-phrase alerts in the XPressEntry Web Console
- ✓ Optional recordings with searchable transcripts
- ✓ Encrypted voice over Wi-Fi or cellular

CAPABILITIES

One Less Device

Guards verify badges and talk to their team on the same XPressEntry handheld, so there is less to carry and charge.

Guards and the SOC

Guards and the security office share voice channels, and SOC operators listen and respond from the XPressEntry Web Console.

Channel Control

Administrators assign each handheld to a channel, and SOC operators can mute a handheld or remove it from the channel.

Panic and Phrase Alerts

A panic button raises an alert in the Web Console, even on a busy channel, and chosen spoken phrases can raise alerts too.

Searchable Transcripts

Optional recordings save each transmission, and operators search transcripts by keyword to find the moment that matters.

Built on XPressEntry

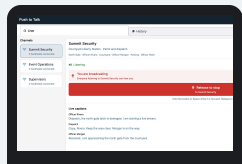
Channels, recordings and alerts are managed in the same XPressEntry system and Web Console the security office uses every day.

HOW IT WORKS



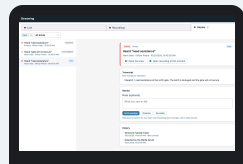
1 Talk

Guards hold to talk on screen, or use a hardware key from any screen.



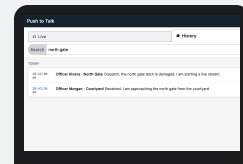
2 Listen and Respond

SOC operators hear the channel and talk back from the Web Console.



3 Alert

Panic buttons and spoken phrases raise alerts in the Web Console.



4 Review

Operators search saved transcripts and jump to the moment.

SPECIFICATIONS

SYSTEM AND DEPLOYMENT

System Requirements	- XPressEntry 3.7.7850 or later - XPressEntry Server for on-premises sites, plus the XPressEntry Web Console in a browser - XPressEntry Media Server on 64-bit Windows 10 or Windows Server 2016 and newer
Deployment	Media Server on-premises or in the customer's own cloud, or hosted by Telaeris
Captions	English as standard; other languages with the XPressEntry Media Server GPU Runtime

HANDHELDS AND AUDIO

Compatible Devices	XPID200/201 and XPID210/211 handheld readers; XPIT100 and IDEMIA ID Screen tablets
Talk Controls	On-screen Hold to Talk, or a programmable hardware key on supported devices
Audio	Speaker and Bluetooth output; talk turns end after 60 seconds, with a beep at 50 seconds

CHANNELS AND ALERTS

Channels	One channel per handheld, assigned by administrators; "One at a time" or "Open" talk modes
Web Console	SOC operators listen, hold to talk, mute a handheld or remove it from a channel
Alerts	- Panic alerts from an on-screen button or a hardware key held for two seconds - Spoken-phrase alerts logged as alarms, with an optional pop-up - Web Console panic alerts require on-premises XPressEntry at launch

RECORDING AND TRANSCRIPTS

Recording	Optional per reader profile, off by default; retention set in days
Transcripts	- Processed on the Media Server, with no third-party transcription service - Keyword search that jumps to the moment a word was spoken

NETWORK AND SECURITY

Connection	- Wi-Fi or cellular; Remote Access for cellular and off-site use with an on-premises Media Server - Encrypted in transit: TLS signaling and DTLS-SRTP voice - HTTPS required for the Web Console microphone
Firewall (On-Premises)	- Media Server: 7881/TCP, 7882 to 7889/UDP and 7443/TCP when on a separate server - XPressEntry Server: 30001/TCP; Remote Access: public 443/TCP

See Push to Talk in action

Physical security and safety professionals in 50+ countries trust XPressEntry. Contact us to see how Push to Talk connects guards and the security office.



Scan for the product page